

Chunlin Liu

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🌐 Open to Full-time Work | Post-study Work Visa until April 2029

Personal Statement

A result-driven Master of Information Technology graduate with a proven record of high performance, recognised as a top-performing **Elite Intern** at Thunder Fire Studio (NetEase). Possesses a strong foundation in software development and data analysis from a Bachelor of Engineering in Information Systems and Information Management. Highly proficient in full-stack development (both traditional and vibe coding), AI application, and data analysis. Eager to contribute technical expertise and a passion for programming to a challenging developer role in the new AI era.

Experience

AI Customer Service Chatbot

April 2025 – May 2025

Tourlatin.com | Paid Project

Remote

- Developed and deployed a local AI chatbot for the WeChat Platform using Python, Ollama, and DeepSeek models to provide automated customer support.
- Engineered the system to analyse inquiries, categorise customer needs, and generate instant responses from a custom product knowledge base built with AnythingLLM, while automatically logging support tickets.
- Achieved a **70% reduction** in manual handling of tour inquiries, streamlining operations by intelligently forwarding quotation and order requests to a human agent's email for further action.

Game Developer

June 2023 – September 2023

Thunder Fire Studio, NetEase Inc. | Full-time Internship

Guangzhou, China

- Contributed to the maintenance and feature updates for the core equipment enhancement system of *Justice Online* (MMORPG), working closely with senior engineers to resolve over 20 assigned bugs and implement system optimisations.
- Independently developed a portion of the procedural generation module for special abilities (*Perks*), involving a probability-based system to assign over 40 unique perks across multiple equipment types.
- Recognised as an **Elite Intern** for ranking in the **top 15%** of the cohort based on the final performance (KPI) assessment.

Education

Master of Information Technology with First Class Honours

2025 – 2026

University of Auckland

Auckland, New Zealand

- Key Coursework: Cloud Computing Architecture, Data Mining and Big Data(A+), Advanced Machine Learning, IT Consultancy(A+).

Bachelor of Engineering in Information Management & Information System

2020 – 2024

Inner Mongolia University

Hohhot, China

- Key Coursework: C++ Programming (A+), Java Programming, Fundamental Machine Learning, Information System Analysis & Design (A+).
- One-year exchange student experience at **Delft University of Technology**, Delft, Netherlands.

Technical Skills

Programming Languages: Python, JavaScript (React.js), C++, C#

Data & Databases: Data Mining & Analysis, MySQL, MongoDB

GenAI & LLM: Ollama, Chatbox, MCP Server/Host, Gemini API, OpenAI API

UI & UX: Axure RP, Adobe XD, Sketch, Unity

Tools: Git, SAP Kits, Microsoft Office (PowerPoint, Excel, Word)

Awards & Honours

- **First Class Honours** | University of Auckland, 2026
- **Third Prize & Excellence Award** | Chinese University Student Computer Design Competition (Inner Mongolia Division), 2022 & 2023
- **University Scholarship** | Inner Mongolia University, 2022
- **Outstanding Student Cadre** | Inner Mongolia University, 2021